

This article provides the system requirements for Autodesk® AutoCAD Architecture 2017.

System requirements for AutoCAD Architecture 2017	
Operating System	<ul style="list-style-type: none"> • Microsoft® Windows® 10 • Microsoft Windows 8.1 with Update KB2919355 • Microsoft Windows 7 SP1
CPU Type	1 gigahertz (GHz) or faster 32-bit (x86) or 64-bit (x64) processor
Memory	<p>For 32-bit AutoCAD Architecture 2017:</p> <ul style="list-style-type: none"> • 2 GB (3 GB recommended) <p>For 64-bit AutoCAD Architecture 2017:</p> <ul style="list-style-type: none"> • 4 GB (8 GB recommended)
Display Resolution	1360x768 (1600x1050 or higher recommended) with True Color. 125% Desktop Scaling (120 DPI) or less recommended.
Display Card	Windows display adapter capable of 1360x768 with True Color capabilities and DirectX® 9 ¹ . DirectX 11 compliant card recommended.
Disk Space	Installation 10.0 GB
Pointing Device	MS-Mouse compliant
Digitizer	WINTAB support
Media (DVD)	Download and installation from DVD
Browser	Windows Internet Explorer® 9.0 (or later)
.NET Framework	.NET Framework Version 4.6
ToolClips Media Player	Adobe Flash Player v10 or up
Network	<p>Deployment via Deployment Wizard.</p> <p>The license server and all workstations that will run applications dependent on network licensing must run TCP/IP protocol.</p> <p>Either Microsoft® or Novell TCP/IP protocol stacks are acceptable. Primary login on workstations may be Netware or Windows.</p> <p>In addition to operating systems supported for the application, the license server will run on the Windows Server® 2012, Windows Server 2012 R2, Windows Server 2008, Windows 2008 R2 Server editions.</p> <p>Citrix® XenApp™ 7.6, Citrix® XenDesktop™ 7.6.</p>

¹ DirectX 9 recommended by supported OS.

Additional Requirements for Large Datasets, Point Clouds, and 3D Modeling	
Memory	8 GB RAM or greater
Disk Space	6 GB free hard disk available, not including installation requirements
Display Card	1600x1050 or greater True Color video display adapter; 128 MB VRAM or greater; Pixel Shader 3.0 or greater; Direct3D®-capable workstation class graphics card.

Note: 64-bit Operating Systems are recommended if you are working with Large Datasets, Point Clouds and 3D Modeling and required if you are using the Model Documentation feature of AutoCAD Architecture.